GLOW RUNNER

Jump over the obstacles as long as you can

Summary

This is a PC platform game where you must jump over obstacles as long as you can.

Description

The player will have unlimited time to jump over the obstacles. There's a counter that players will see as it counts how many times players jump over the obstacles. Players can take turns with friends and family to see who will get a high score.

Target Audience	Target Platform
• Ages 11-34 • Platform Game Fans	• Window PC

Setting

The game setting takes place in outer space.

Game Mechanics

Players have to click on the left mouse button to make the cube jump over the platform.

Interface & User Input

This game is played on a PC so only the mouse is the controller. There's no main menu yet but there is a play button players can click on to start the game.

Art Style

The art style of this game is 3D and hard poly.

Music & Sound

The music is nice retro music so the player can listen to while playing the game.

Credits

Game By: Malia Scott
Background Skybox Environment: Geoff Dallimore
Music: 8-bit Game By: moodmode